# **Product Specifications**

## **PGA98D Cardioid Condenser Drum Microphone**

The PGA98D is a professional quality cardioid condenser microphone optimized for drums and percussion. Featuring a flexible, discrete gooseneck design with highly durable construction, integrated preamplifier and included drum mount for quick and easy attachment and removal, the PGA98D is ideal for both live performance and recording.

### **Features**

- Tailored microphone cartridge design for clear reproduction of drum and percussion sound sources.

- Flexible gooseneck design makes accurate positioning quick and easy
  Molded one-piece drum mount for fast, low-profile mounting and removal
  Integrated preamplifier provides a direct XLR connection (11-52 VDC phantom power required)
  Cardioid polar pattern picks up audio from the source while rejecting unwanted noise
- Updated industrial design with black metallic finish and grille for unobtrusive visual presence Available with  $4.6\ m$  XLR-to-XLR cable

- Zipper pouch included for additional protection during storage or transport
  Legendary Shure quality design and construction for exceptional performance in rigorous environments

### **Product Specifications**

Туре	Electret condenser
Frequency Response	60 to 20,000 Hz
Polar Pattern	Cardioid
Output Impedance	850 Ω
Sensitivity at 1 kHz, open circuit voltage	-52 dBV/Pa (2.51 mV) 1 Pa=94 dB SPL
Maximum SPL 1 kHz at 1% THD, 1 kΩ	130 dB SPL
Self-Noise A-weighted, typical	27 dB SPL-A
Polarity	Positive pressure on diaphragm produces positive voltage on pin 2 with respect to pin 3
Weight	210 g
Connector	Three-pin professional audio (XLR), male
Housing	Cast Zinc
Power Requirements	11–52 VDC phantom power (2 mA)

PGA98D

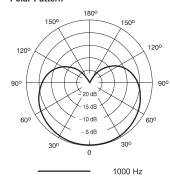
### Available SKUs

PGA98D-XLR	Microphone, drum mount, pouch and (4.6 m) XLR-to-XLR cable

### **Accessories**

AP98DM	Break-resistant drum microphone mount for PGA98D
31A1856	5/8" to 3/8" thread adapter
C25J	7.6 m XLR-to-XLR cable
AP98WS	Black foam windscreen

### Polar Pattern



### Frequency Response

